# **Deep Syntactic Structures for String-to-Tree Translation**

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### 1 Introduction

### **1.1 String-to-tree translation**

A state-of-the-art syntax-based Statistical Machine Translation (SMT) model, string-to-tree translation model (Galley et al., 2004; Galley et al., 2006; Chiang et al., 2009), is to construct a number of parse trees of the target language by 'parsing' a source language sentence making use of a bilingual translation grammar. Given a set of parallel sentences for training, optimal word alignments for every sentence pairs are first derived by using GIZA++ (Och and Ney, 2003). Then, a syntactic parser is used to parse the target parse tree, and the alignment between the source and target words form an 'aligned tree-string pair'.

In order to split a tree into tree fragments yet obeying the constraints from the word alignment, algorithms proposed by Galley et al. (2004; 2006) are the de facto standard for extracting minimal and composed tree-string translation rules from the aligned tree-string pairs. *n*-gram language model (LM) integrated CKY algorithm (Huang and Chiang, 2005; Chiang, 2007) is popularly used for decoding. Tree-string translation rules are binarized (Zhang et al., 2006) into Chomsky normal forms before been used by the CKY algorithm.

Figure 1 illustrates the training and testing process of Japanese string to English tree translation. For simplicity, similar example is used for both translation rule extracting and decoding. During training, suppose we are given an aligned tree-string pair, GHKM algorithm (Galley et al., 2004) is first applied for minimal rule extraction. During testing, given a Japanese sentence, we try to build a number

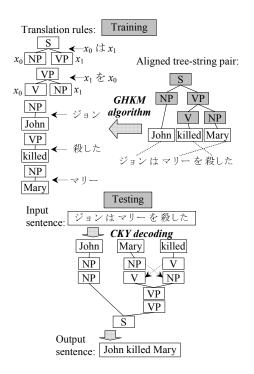


Figure 1: Illustration of the training and testing process for string-to-tree translation.

of English parse trees using the (binarized) translation rules. The translation output can be easily collected by accessing the leaves in a parse tree through a left-to-right traversal.

### **1.2 Deep syntactic structures**

In contrast to commit to a Probabilistic Context-Free Grammar (PCFG) parser which only generates shallow trees of English (Galley et al., 2004; Galley et al., 2006; Chiang et al., 2009), we propose the use of *deep* parse trees and *semantic dependencies* described respectively by Head-driven Phrase Structure Grammar (HPSG) (Pollard and Sag, 1994) and

feature	description	
CAT	phrasal category	
XCAT	fine-grained phrasal category	
SCHEMA	name of the schema applied in the node	
HEAD	pointer to the head daughter	
SEM_HEAD	pointer to the semantic head daughter	
CAT	syntactic category	
POS	Penn Treebank-style part-of-speech tag	
BASE	base form	
TENSE	tense of a verb	
ASPECT	aspect of a verb	
VOICE	voice of a verb	
AUX	auxiliary verb or not	
LEXENTRY	assigned lexical entry	
PRED	type of a predicate	
$ARG\langle x \rangle$	<i>pointer</i> to semantic arguments, $x = 14$	

Table 1: Syntactic/semantic features extracted fromEnju's HPSG signs.

### Predicate-Argument Structures (PASs).

We illustrate two major characteristics that an HPSG tree yielded by Enju<sup>1</sup>, a state-of-the-art HPSG parser for English, differs from a traditional PCFG tree. First, a node in an HPSG tree is represented by a *typed feature structure* (TFS) with richer information (Table 1) than a PCFG node that is commonly represented by only POS/phrasal tags. Second, PASs, which describe the semantic relations among a predicate (can be a verb, adjective, preposition, etc.) and its arguments, are used for guiding local/global reordering during translation.

For example, in Figure 2, we show the HPSG pare tree of the English sentence John killed Mary. Each node in the tree is expressed by a set of instantiated features as listed in Table 1. Consequently, each tree-string rule listed in the left-bottom corner of Figure 2 include an HPSG tree fragment. For simplicity, we only use the node identifiers such as  $c_0$ ,  $t_0$  to represent the complete TFSs in the tree. Also, transitive verb killed has a PRED to be 'verb\_arg12', the subject argument ARG1 to be  $c_1$ , and the direct object argument ARG2 to be  $c_5$ . In order to localize this semantic dependency into one tree fragment, we define minimum covering tree to cover a predicate word and its arguments. The tree-string rule listed in the right-bottom corner of Figure 2 reflects that two arguments are necessary for the transitive verb killed. The reordering among killed and its two ar-

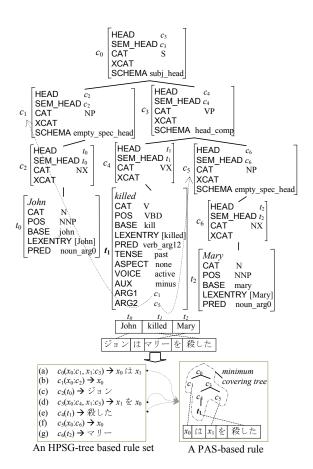


Figure 2: Illustration of the deep syntactic structures for rule extraction.

guments are reflected as well by the alignments in broken lines.

### 2 **Binarization**

For efficient decoding with integrated n-gram LMs, we follow (Zhang et al., 2006) to synchronously binarize all translation rules (extracted from the HPSG-tree structures and PASs) into Chomsky Normal Forms that contain at most two variables and can be incrementally scored by LM. In order to make use of the binarized rules in the CKY decoding, we add two kinds of glues rules:

$$S \rightarrow X_m^{(1)}, X_m^{(1)}; \tag{1}$$

$$S \rightarrow S^{(1)} X_m^{(2)}, S^{(1)} X_m^{(2)}.$$
 (2)

Here  $X_m$  ranges over the nonterminals that appear in the binarized rule set. These glue rules can be seen as an extension from X to  $\{X_m\}$  of the two glue rules described in (Chiang, 2007).

<sup>&</sup>lt;sup>1</sup>http://www-tsujii.is.s.u-tokyo.ac.jp/enju/index.html

#### 3 **Translation model and decoding**

Our string-to-tree model utilizes a (Hiero-style) phrase-translation table (PTT) generated by using Moses (Koehn et al., 2007), a (binarized) HPSG tree-based rule set (TRS) extracted by using the algorithms described in (Galley et al., 2006), and a (binarized) PAS-based rule set (PRS) extracted by using the Algorithm 1 described in (Wu et al., 2009). We use Z-mert<sup>2</sup> (Zaidan, 2009) to tune the weights of the features from PTT, TRS, and PRS on the development set.

The decoder searches for the optimal derivation  $d^*$  that transforms a source (e.g., Japanese) sentence F into a parse forest of English among the set of all possible derivations D:

$$d^* = \arg\max_{d \in D} \{\lambda_1 \log p_{LM}(\tau(d)) + \lambda_2 | \tau(d) | \quad (3)$$

$$+\lambda_3 g(d) + \log s(d|F)\}.$$
(4)

Here, the first item is the LM probability, the second item is the translation length penalty where  $\tau(d)$  is the target string for derivation d, the third item is the number of glue rules used in d, and the forth item is the translation score, which is further decomposed into the product of rule feature values:

$$s(d|F) = \prod_{r \in d} f(r_1)f(r_2)f(r_3),$$
(5)

where  $r_1 \in \text{PTT}$ ,  $r_2 \in \text{TRS}$ , and  $r_3 \in \text{PRS}$ . This equation reflects that the translation rules come from three sets. Each f(r) is in turn a product of five feature functions:

$$f(r) = p(s|t)^{\lambda_4} \cdot p(t|s)^{\lambda_5} \cdot l(s|t)^{\lambda_6} \cdot l(t|s)^{\lambda_7} \cdot e^{\lambda_8}.$$
 (6)

Here, s/t represent the source/target phrases of a rule in PTT, TRS, or PRS;  $p(\cdot|\cdot)$  and  $l(\cdot|\cdot)$  are the translation and lexical probabilities of rules from PTT, TRS, and PRS. Note that the derivation length penalty is controlled by  $\lambda_8$ .

We use a CKY-style algorithm with beam-pruning and cube-pruning (Chiang, 2007) to decode Chinese sentences. For each source language sentence F, the output of the chart-parsing algorithm is expressed as a hyper-graph representing a set of derivations. Given such a hyper-graph, we use the Algorithm 3 described in (Huang and Chiang, 2005) to extract its k (= 200) best derivations for MERT.

system	BLEU(%)	node type
Joshua	14.00	-
PTT	12.98	-
PTT+PRS	14.65 *	TFS
$PTT+C_3^S$	15.23 **	POS/phrasal
$PTT+C_3$	15.83 **	TFS
$PTT+C_3+PRS$	15.85 **	TFS

Table 2: The BLEU scores achieved by Joshua and our system variants. \* or \*\* = significantly better than Joshua (p < 0.05 or 0.01, respectively).

#### 4 **Experiments**

The JST Japanese-English paper abstract corpus<sup>3</sup>, which consists of one million parallel sentences, was used for training and testing. Using Enju2.3.1, we successfully parsed 987,401 English sentences of the 994K sentences in the training set, with a success rate of 99.3%. Both the development and the test set contain 2K parallel sentences.

For HPSG-tree based rule extraction, we follow (Galley et al., 2006) to construct derivation-forests for each aligned tree-string pairs in order to include rich syntactic context and cover the feasible attachments of unaligned Japanese words. There are still 6.3% unaligned Japanese words appearing in 83.7% of the training sentences after using GIZA++ and grow-diag-final-and (Koehn et al., 2007) balancing strategy. SRILM toolkit (Stolcke, 2002) was employed to train a 5-gram LM on the 994K English sentences with modified Kneser-Ney smoothing.

The baseline system for comparison is Joshua (Li et al., 2009), a freely available decoder which implemented the hierarchical phrase-based translation model (Chiang, 2005). We evaluated the translation quality using the BLEU metric (Papineni et al., 2002). We used four dual core Xeon machines  $(4 \times 3.0 \text{GHz} \times 2 \text{CPU}, 4 \times 64 \text{GB memory})$  to run all the experiments.

The translation accuracies of Joshua and our system variants are shown in Table 2.  $C_3$  represents the set of composed rules in which the number of internal nodes in tree fragments (of tree-string rules) is no more than 3.  $C_3^S$  is similar with  $C_3$  except the TFS of each node is replaced by POS/phrasal tags.

No reordering was performed when using PTT for decoding, which explains that only use PTT in our

<sup>&</sup>lt;sup>2</sup>http://www.cs.jhu.edu/ ozaidan/zmert/

<sup>&</sup>lt;sup>3</sup>http://www.jst.go.jp

system performed worse than Joshua. We gained a significant improvement (p < 0.01) on BLEU score by appending PRS to PTT. This reflects that PAS-based rules are compact and helpful for reordering. PTT+PRS is significantly better (p < 0.05) than Joshua, thanks to the TFS and semantic information included in the PAS-based rules.

By replacing simple POS/phrasal tags with TFSs, we gained 0.6 (%) BLEU points from  $PTT+C_3^S$  to  $PTT+C_3$ . This tells that HPSG trees do perform a fine-grained description of the syntactic property.

Finally, by appending PRS to PTT+ $C_3$ , the BLEU score changed slightly. We argue this is because  $C_3$ covers most rules in PRS. For example, the PASbased rule listed in the right-bottom corner of Figure 2 is also a composed rule ( $\in C_3$ ) by connecting the three minimal rules (a), (d), and (e) listed in the leftbottom corner of Figure 2 (gray arrows).

## 5 Conclusion

We have introduced deep syntactic structures which significantly improved the performance of string-totree translation. We used an HPSG parser to obtain the deep syntactic structure of a target sentence, which includes fine-grained description of the syntactic property and also a semantic representation of the sentence. We described the log-linear translation model and *n*-gram LM integrated CKYdecoding of our string-to-tree system. Experiments on large-scale Japanese-to-English translation testified the significant effectiveness of our proposal. The system will be released as an open source toolkit in the near future.

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